

HEAD:

Shape: Round, a series of 3 circles defines the head 1st broad round muzzle, 2nd broad round head and 3rd full round chubby cheeks. Broad, wide cheek bones with smooth transition to muzzle, great width at eye level. Rounded front and top head, well rounded from any angle. Large in males, medium in females.

Ears : Small to medium, broad at the base and rounded. Set wide apart on the rounded top head, but not extreme or flared.

Eyes: Large, round, level in head, set wide apart to show width of nose. Intense, eye color preferred. Color conforms to coat color with exception of silver division where copper is accepted as well as green. Eye shape is more important than color.

Muzzle+Chin: Heavy muzzle with great width and smooth transition towards the cheekbones. Firm chin in line with nose, completing the circle of the face.

Profile+Nose: Short straight snub nose, stop, well pronounced change of direction towards the rounded front head. No flat planes above the nose. Neck: Thick, short and heavily muscled, having the appearance of no neck, blending with cheeks. More pronounced on mature males.

BODY:

Torso:. Wide, sturdy, muscular, Semicobbyfirm, powerful, well rounded, chest and considerable depth of flank. The shoulders are broad and flat at the wither; Shoulders and hips are the same width. Back is level. Females proportionately smaller.

Legs+Feet: Short to medium long legs, from floor to belly should be slightly less than from belly to back. Medium to large round feet.

Tail: Thick at base, straight, tapering to a rounded tip. Two-thirds the length of the body.

Boning: Substantial. Large to medium. Musculature: Sturdy, firm, not soft.

COAT/COLOR/PATTERN: Straight, dense, standing away from the body, with natural protective appearance, even in length.

Length

(BS): Short.

(BL): Semi-long, with ruff and britches desirable.

COAT/COLOR/	
PATTERN 30 points	
Length	12
Texture	12
Pattern/Color	. 6

CATEGORIES: Traditional and Pointed. DIVISIONS: All. COLORS: All. PERMISSIBLE OUTCROSSES: None.

Texture: So dense that it is difficult to see the skin when parting the hair. (BS): Firm, crisp, plush (BL): Fluff-plush Pattern: In torties brindling is allowed.

ALLOWANCES: Seasonal changes in coat density, length and texture. Slightly softer texture in colors other than blue.

PENALIZE:

Almond shape, slanted set Lack of muscle tone Cow hocks. Lack of/or poor undercoat, coat not standing away from body (BS): Long or soft coat, (BL) short or silky coat, long flowing coat like in Persians Refined boning

WITHHOLD ALL AWARDS (WW):

Lockets.

DISQUALIFY (DQ): Crossed eyes.